

Progress Checklist: MODULE #3 - RESPONSIVENESS



"Will you respond to LIGHT aids?"

Lightness of response cannot be forced. It is carefully and consciously developed, maintaining trust and emotional relaxation.

GROUND SKILLS

Controlling-Maneuvering your horse

RIDING SKILLS

Forwards-Backwards-FQ-HQ-Walk & Trot; Destinations

Self Evaluation

Heavy or Light? Overreactive or Calm? What is your FEELING?

The NON-Negotiable's

- Go
- Stop
- Turn
- Back Up
- Stand Still (Park)

Who's Moving Whom? (L1)

Response to Light Pressure (L2)

- You release the pressure
- The horse finds the release

Backward 3 Ways (L3)

- Halter
- Chest
- Leading

Forward 3 Ways (L4)

- Halter
- Tapping with stick
- Leading

Move Forehand 3 Ways (L5)

- Hands
- Stick (tapping)
- Energy (not touching)

Move Hindquarters 3 Ways (L6)

- Hands
- Stick (tapping)
- Energy (not touching)

Lower the Head and Neck (L7)

- Halter
- Hands
- Bit isolations

Stay Forward on the Circle (L8)

- Close range: tap top of the HQ
- 2 laps
- Long range (Sweep if breaks gait)

Go and Park! (L9)

- GO! Half a lap
- PARK and wait for horse to relax

BehaviorFIX

Know your horse's character and the best psychology strategies. Is your horse...?

- Mover • Stopper
- Pushy • Tense

Move the Shoulder (L12)

Push the shoulders sideways and keep the nose towards you – front legs crossing.

Teach Response to Light Pressure (L2)

- Give, Allow, Drift

Backward 3 Ways (L3)

- Bit
- Chest (neck string)
- Legs (wiggling your feet)

Forward 3 Ways (L4)

- Tapping stick (on the shoulder, on the hip)
- Seat (the saddle is going forward)
- Legs (a gentle squeeze)

Move the Forehand 3 Ways (L5)

- Stop with one rein (control)
- Direct the nose (one rein at a time; Point your finger)
- Neck rein (one headlight)
- Guiding with a stick

Move the HQ 3 Ways (L6)

- Heel
- Hip & Leg (Switchbacks)
- Stick (tapping)

Lower the Head & Neck (L7)

- Lift the reins

Stay Forward on Circle (L8)

- Tap the shoulder when horse breaks gait (every 3 seconds)

Go And Park (L9)

- xxx

Headlights (L10)

- On your hands / knuckles:
Two hands; One hand)
- On your toes (like skis)
- All over your body!

Barking Orders (L11)

Your "friend" tells you what to do!

- Walk-Back up, Stop, Trot, Park, Turn, Small Circle, Large Circle, Change Direction, Figure 8, etc.